

Remote Sensing – Part II

Maps & Geospatial Concepts | Fall 2015



Light Energy

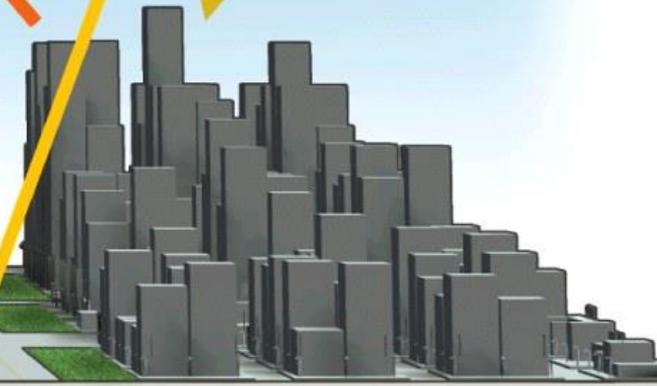
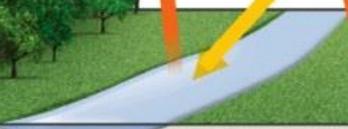
Remote sensing satellite

Sun

Atmosphere

Reflected energy

Incident energy



Forest

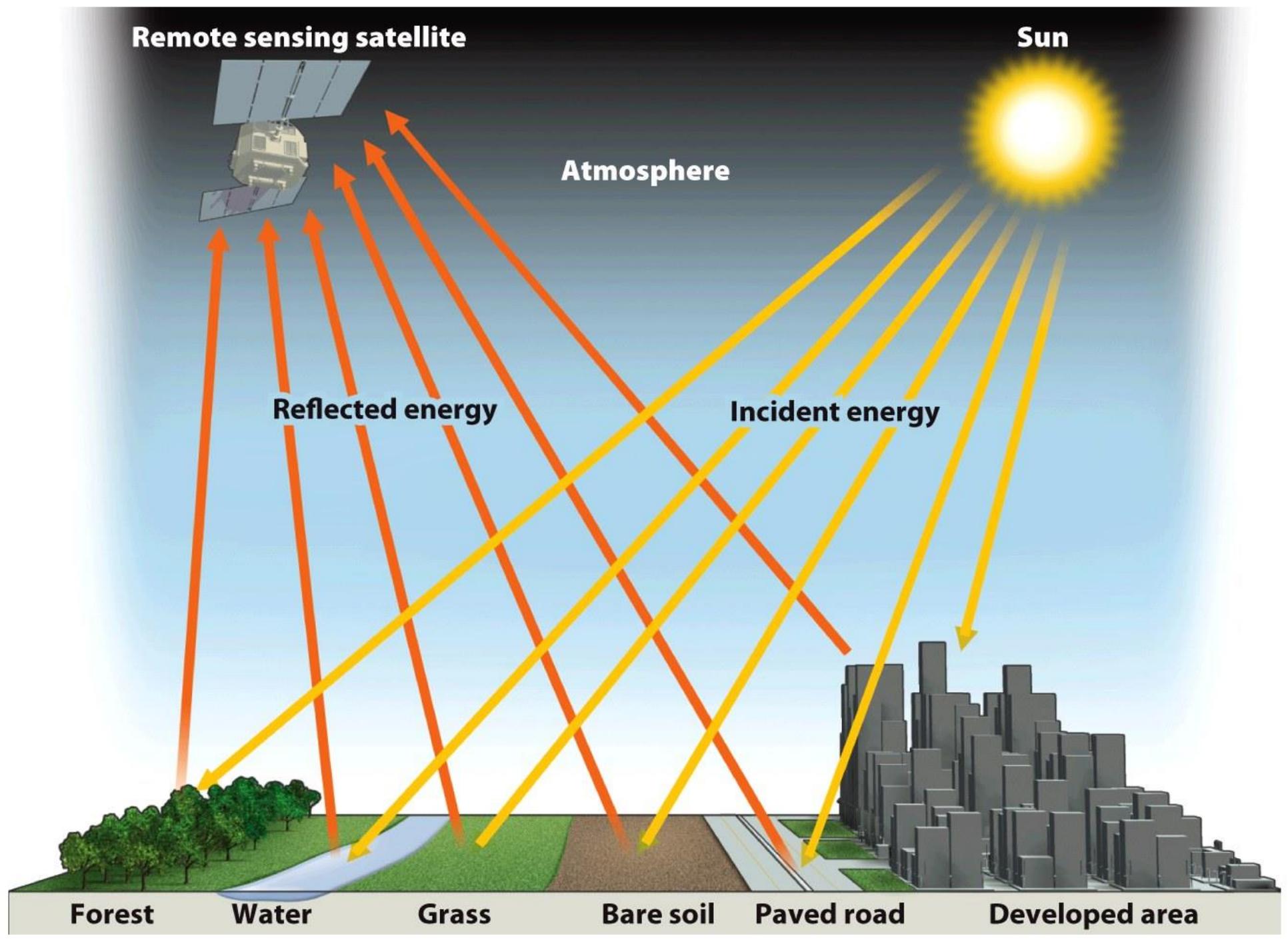
Water

Grass

Bare soil

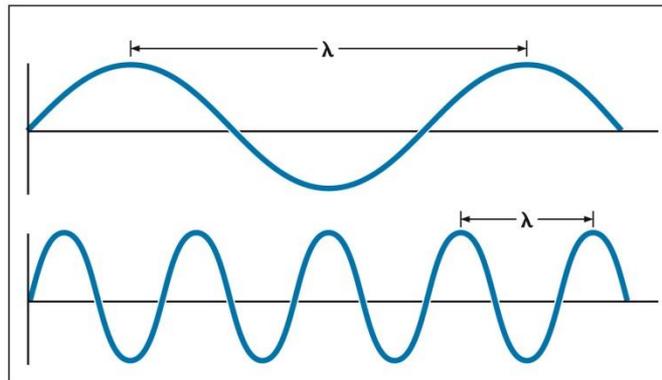
Paved road

Developed area



Light Energy

- Energy being radiated as waves, all at different wavelengths
- **Wavelength.** The distance between two waves
 - ▣ Long wavelengths = low frequency
 - ▣ Short wavelengths = high frequency

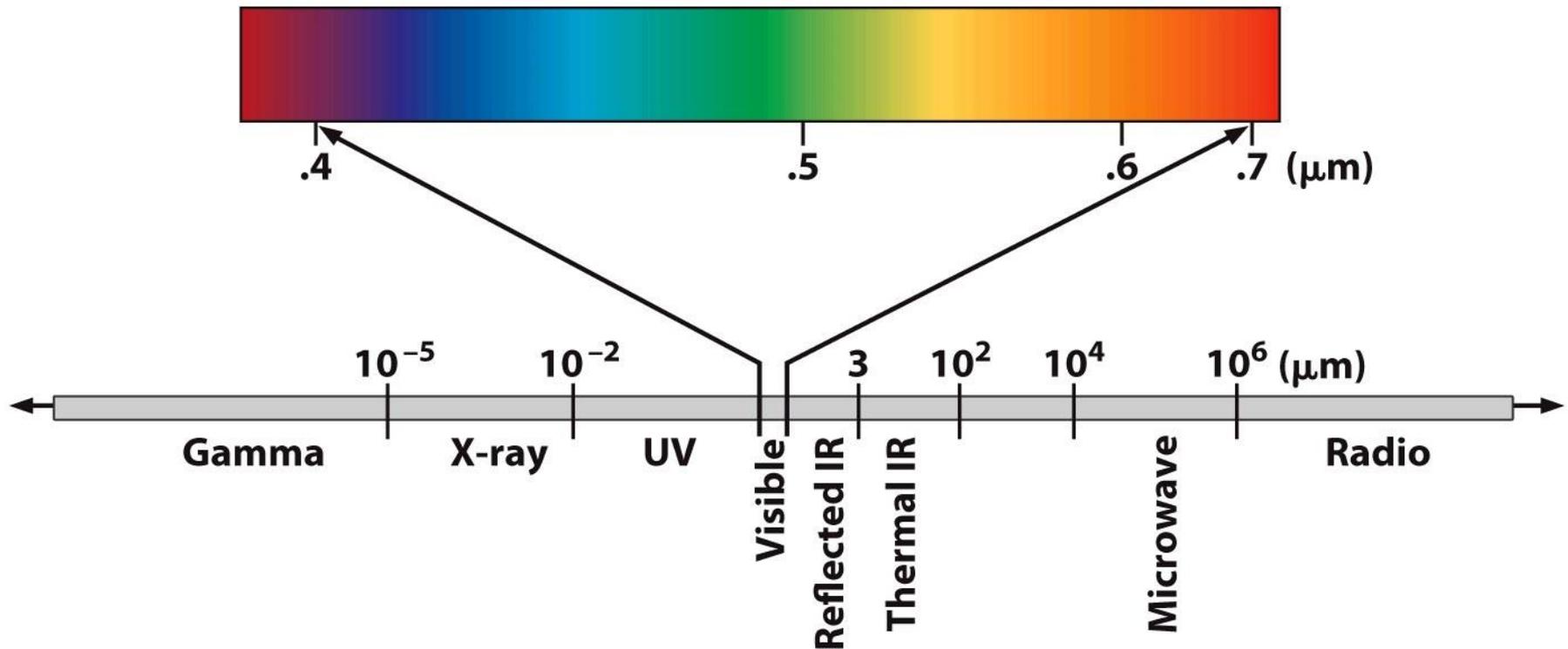


Light Energy

- Frequency x wavelength = speed of light
- Energy moves at a constant speed – speed of light (c) – 300 million m/sec

Light Energy

- **Electromagnetic Spectrum.** Properties of light energy in relation to wavelength



Light Energy

- Micrometers. One-millionth of a meter
- Nanometer. One-billionth of a meter

Light Energy

- **Visible Light Spectrum.** the portion of the electromagnetic spectrum with wavelengths between 0.4 and 0.7 micrometers
 - ▣ Shorter wavelengths = blue
 - ▣ Medium wavelengths = green
 - ▣ Long wavelengths = red
- Each represents a band of energy measured by a remote sensing device

Light Energy

- Gamma
- X-Ray
- Ultraviolet (UV)
- Near Infrared (NIR), 0.7 – 1.3 micrometers
- Middle Infrared (MIR), 1.3 – 3.0 micrometers
- Thermal Infrared (TIR), 3 – 14.0 micrometers

Light Energy & Atmosphere

- **Atmospheric Windows.** The wavelengths of electromagnetic energy that passes through the Earth's atmosphere
- **Scattering.** Light is scattered by particles in the atmosphere
 - ▣ Rayleigh. Caused by particles smaller than the wavelength being scattered (molecules)
 - ▣ Mie. Caused by particles the same size as the wavelength being scattered (dust or smoke)
 - ▣ Nonselective. Caused by particles larger than the wavelength being scattered (water or clouds)

Light Energy hits the Ground

- **Transmittance.** When the light passes through the target (glass)
- **Absorption.** When light energy is trapped by the target (blacktop)
 - ▣ When something appears one color (i.e. Red), all other colors are absorbed by the object
- **Reflected.** When light energy is reflected by the target

Light Energy hits the Ground

- **Incident Energy.** The total amount of energy that interacts with the target object
 - ▣ Incident Energy = Reflected + Absorbed + Transmitted
- **Spectral Reflectance.** Percentage of the total incident energy that is reflected off a target object
 - ▣ Spectral reflectance = $(\text{Reflected}/\text{Incident}) \times 100$

Spectral Reflectance

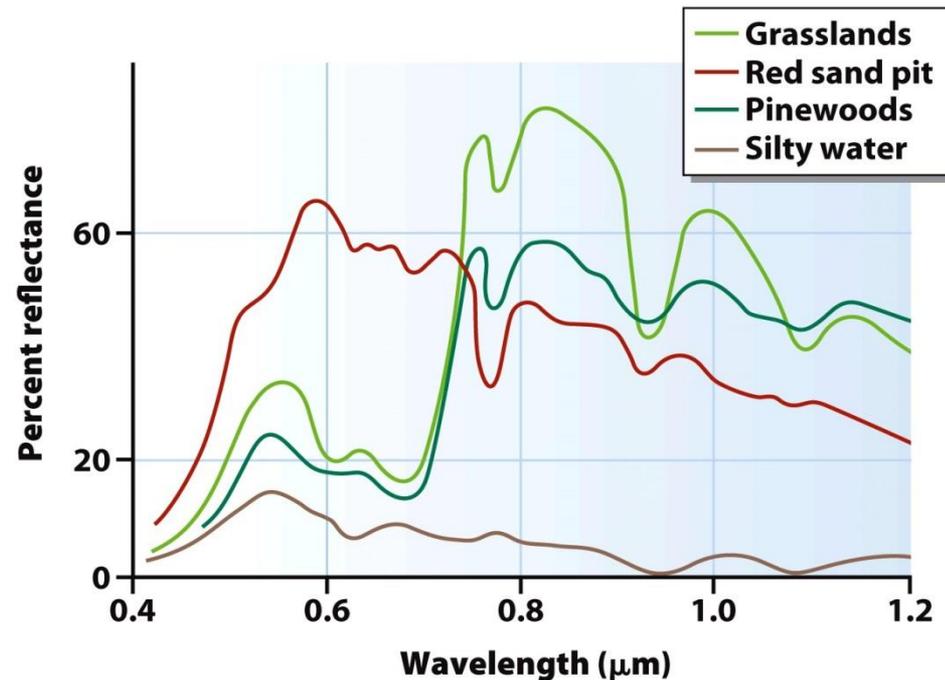
How is all this related to remote sensing?

Spectral Reflectance

- All objects on Earth reflect energy wavelengths differently
- Some things reflect energy differently depending on the conditions (spring/summer v. fall/winter)

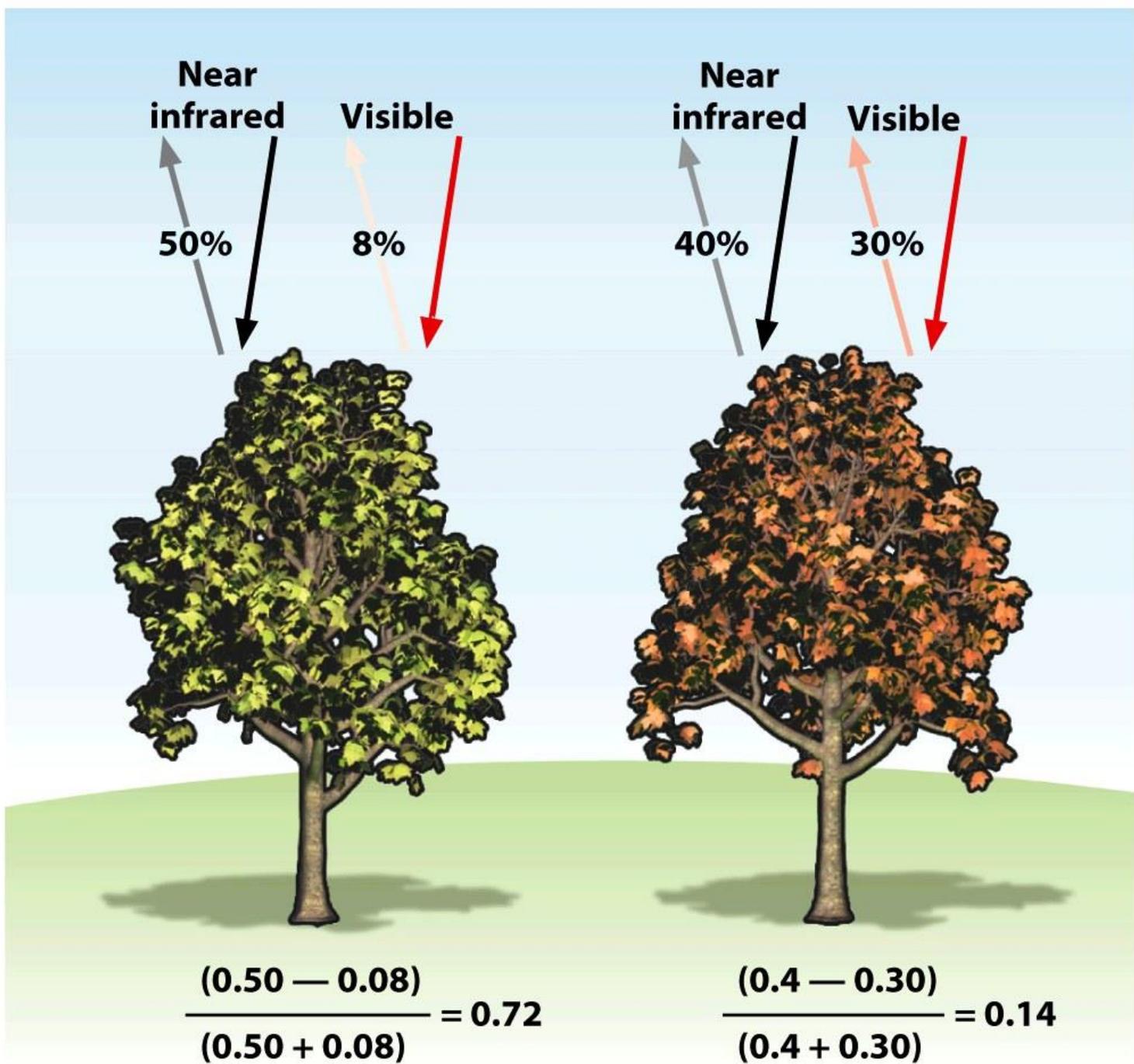
Spectral Reflectance

- **Spectral Signature.** Unique identifier for an object, created by charting out the percentage of reflected energy per wavelength, against the value for that wavelength



Normalized Difference Vegetation Index (NDVI)

- Measures the healthiness of vegetated areas
- Health veg absorbs blue & red light energy to fuel photosynthesis & create chlorophyll
- A plant with more chlorophyll will reflect more NIR energy than an unhealthy plant
- $NDVI = (NIR - Red) / (NIR + Red)$
- Ranges from -1 (low) to +1 (high)



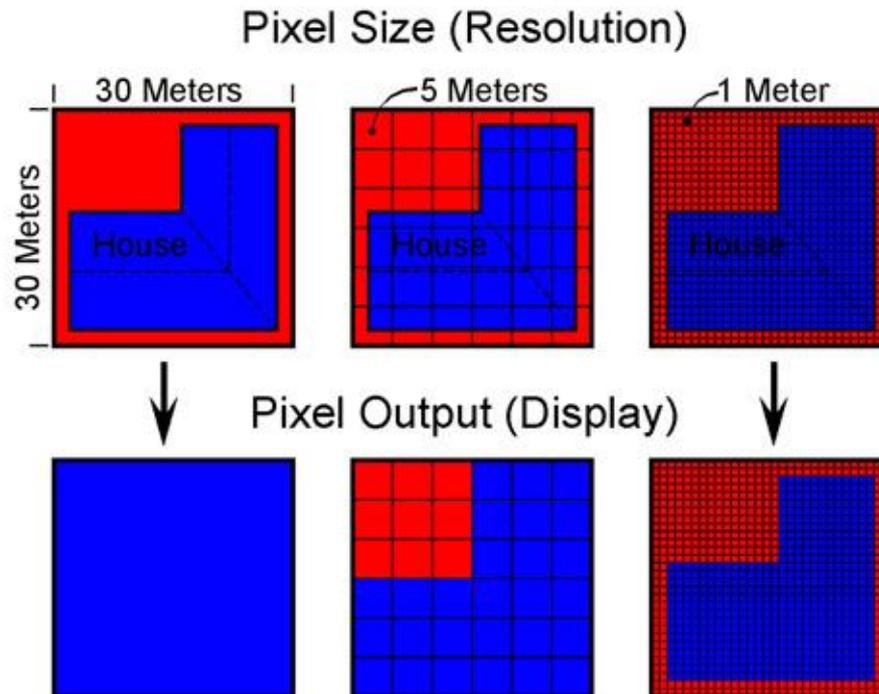


Digital Images

post data collection

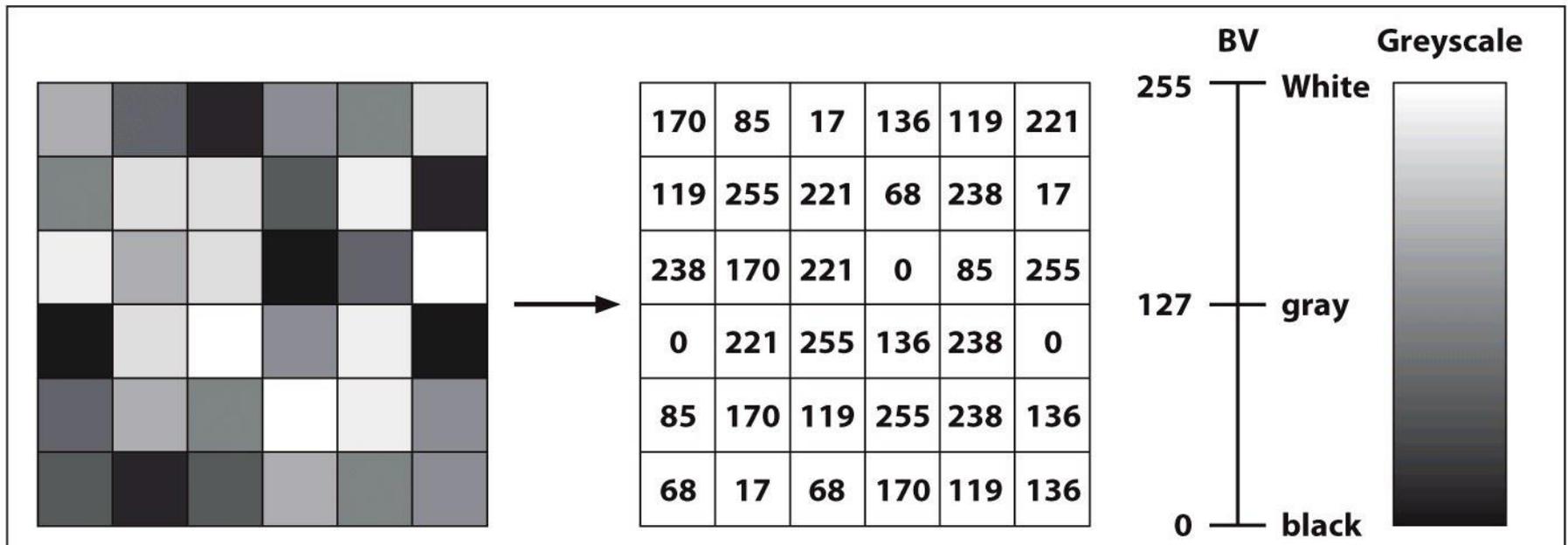
Spatial Resolution

- The size of the area on the ground being represented by each pixel in the image (i.e. 30m, 10m, 1cm)



Brightness Value

- The energy measured at a single pixel based on the amount of radiance measured – one for each wavelength.



Brightness Value

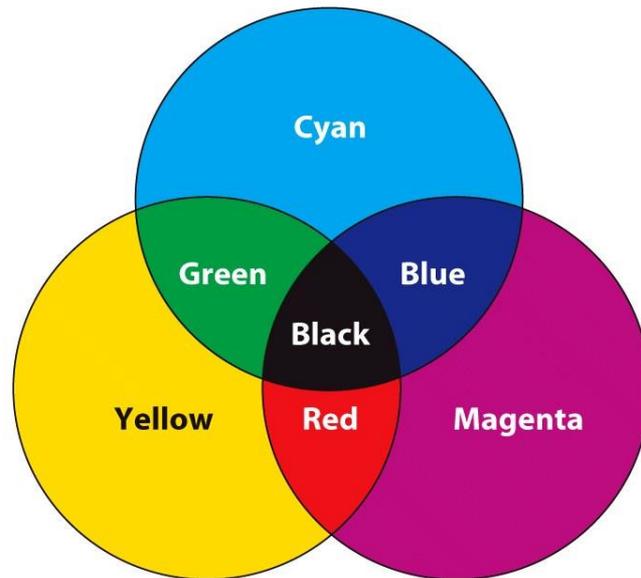
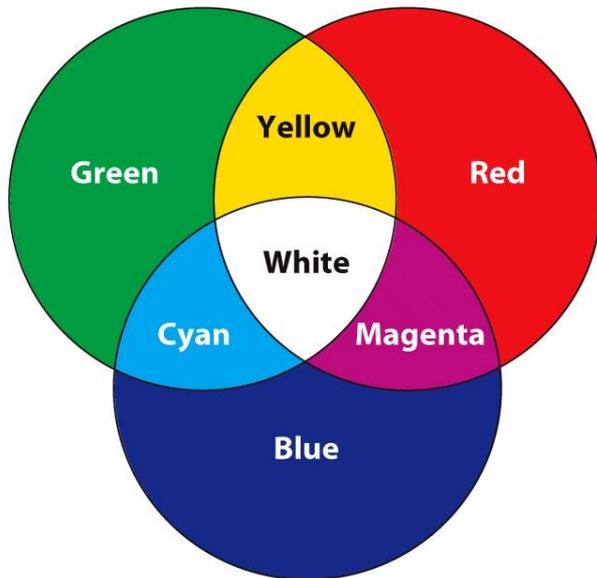
- Scaled to fit a range of values specified by the sensor from low (little radiance) to high (a lot of radiance)
 - ▣ 8-bit sensor records values between 0-255
 - ▣ 0 = black, 255 = white
 - ▣ Allows all wavelengths to be visible on the computer screen

Brightness Value

- **Panchromatic.** Sensor collects the multiple wavelengths as one band, displaying the imagery in black & white
- **Multispectral.** Sensor collects multiple wavelengths simultaneously (2-36 bands), displaying imagery in various colors
- **Hyperspectral.** Sensor collects over 200 bands of the electromagnetic spectrum simultaneously, displaying imagery in various colors

Color Composite

- Generated by displaying brightness values of one band to red, one to blue, and one to green.
 - ▣ Displayed color is a combination of three brightness values, from three wavelengths



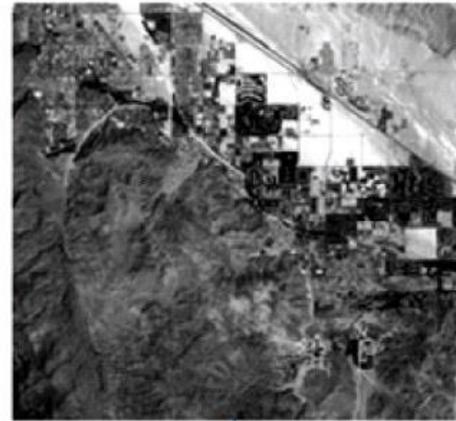
ETM+ Band 7



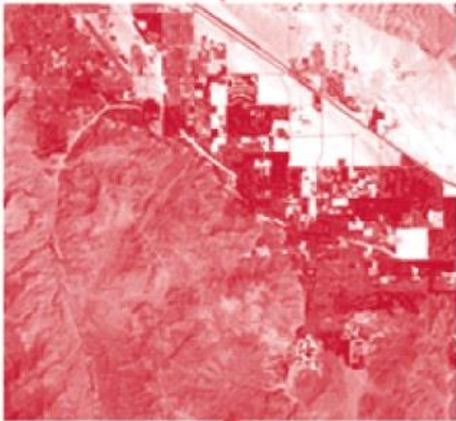
ETM+ Band 4



ETM+ Band 2



Step 1



Step 2

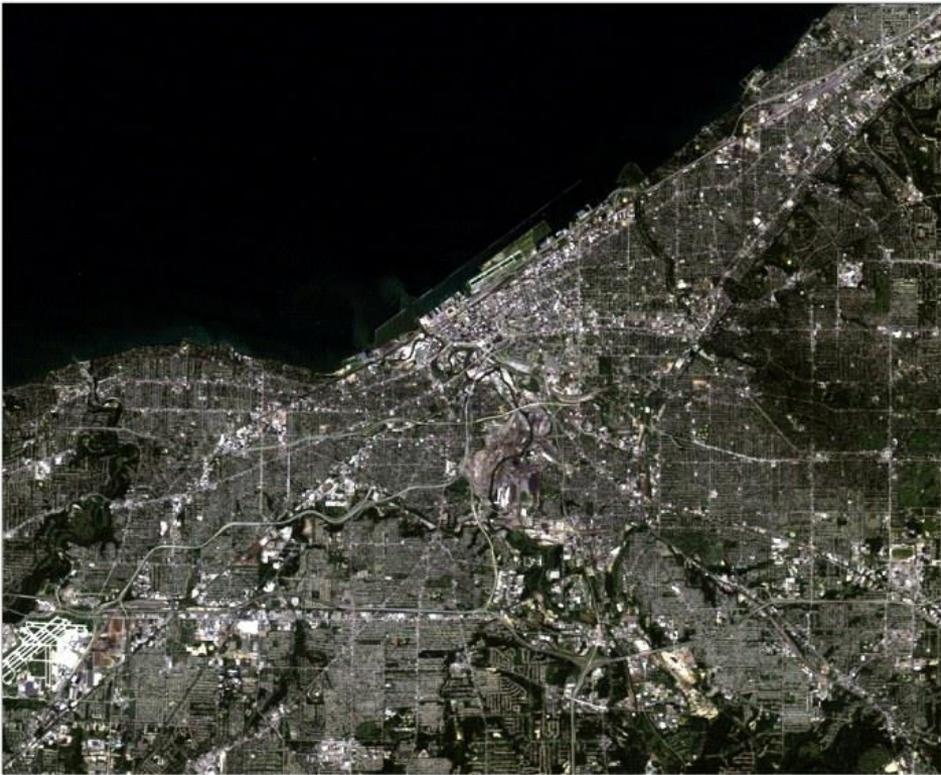


Step 3

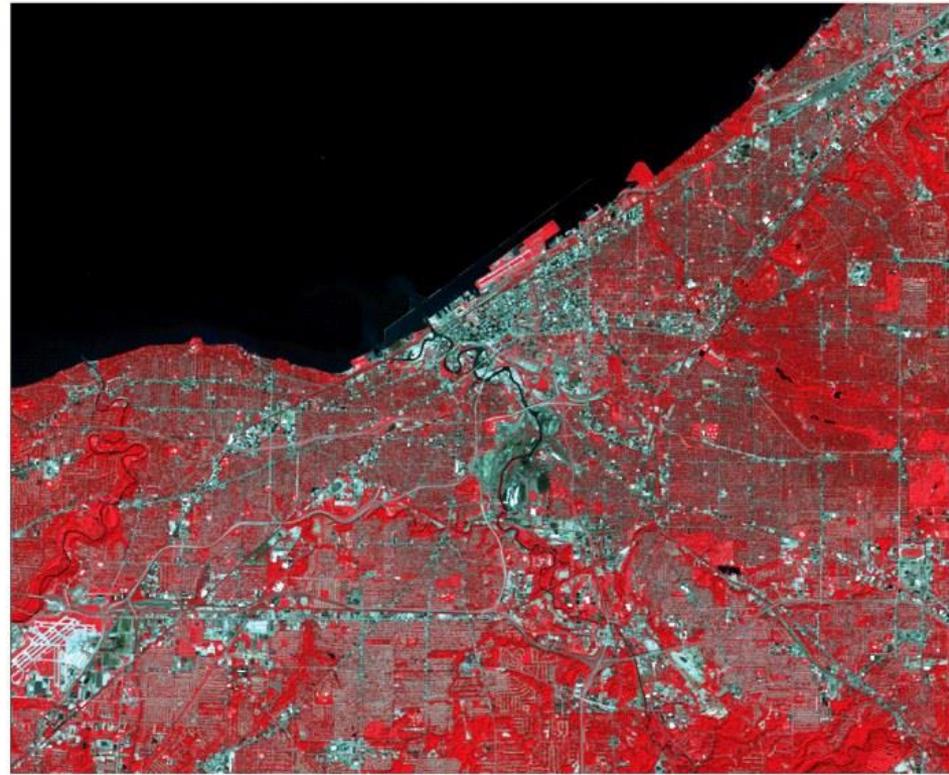
7,4,2 Band Combination

Color Composite

- True Color.
 - ▣ Red band = red
 - ▣ Green band = green
 - ▣ Blue band = blue
- False Color.
 - ▣ Any deviation from the true color composite
- Standard False Color.
 - ▣ NIR band = Red
 - ▣ Red band = Green
 - ▣ Green band = Blue



(a) True Color Composite



(b) False Color Composite